



BLETSGE PARISH COUNCIL

Councillors, I hereby summon you to attend the meeting of Bletsoe Parish Council on Tuesday, 26th March 2024 at 7.30pm at Bletsoe Village Hall to consider the following items of business.

AGENDA

- 1 **Public Open Session:** This council is committed to community engagement and therefore warmly invites members of the public to contribute during this part of the meeting. Members of the public should note that the council is only allowed to take decisions on topics that are publicised on the agenda. Please note that interruptions during the remainder of the meeting are not permitted.
 - Members of the public (15 minutes)
- 2 **Apologies for Absence**
- 3 **Declarations of interest in items on the agenda**
- 4 **To approve the minutes of the parish council meeting** held on 23rd January 2024.
- 5 **Clerk's report on actions**
 - Play area surfacing: Awaiting confirmation of a successful BBC Rural Grant application.
 - Land behind Captain's Close (BNP Policy 2 – residential development of up to 8 dwellings): Working Group of councillors expected to meet in April 2024 to review the quotes and advice from planning agents.
- 6 **Financial Matters**

To approve payments and note receipts, balances, and the budget variance report.
- 7 **Risk Assessment**

Annual review of the parish council's risk assessment.
- 8 **Planning applications**

To consider any applications received since the last meeting, including any received after the agenda has been published:

The below planning application, to which the parish council previously objected, has had additional documents submitted and the consultation period extended:

APPLICATION NO: 24/00010/FUL Full Planning Application
PROPOSAL: Erection of 3 dwellings with vehicular access
LOCATION : Land Adjacent To Rectory Cottage 72 The Avenue Bletsoe Bedfordshire
- 9 **Business for future agendas (No actions can be taken on items not on the agenda)**

Date of next meeting: 28th May 2024 – Annual Parish and Annual Parish Council meetings – Bletsoe Village Hall